**JOURNAL # 19: CALDER’S PENTOMINOES 15 words**

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According to Calder, his pentomino shapes help him think. Divide your paper into 3 large rows (see below). Draw one different, large 5-piece pentomino in each of the 3 rows, taking up as much of the top row as possible.

Inside each box for that letter, think of a word (or short phrase) that has something to do with this novel and that starts with that letter. It could be something related to a character, the plot, or the setting.

